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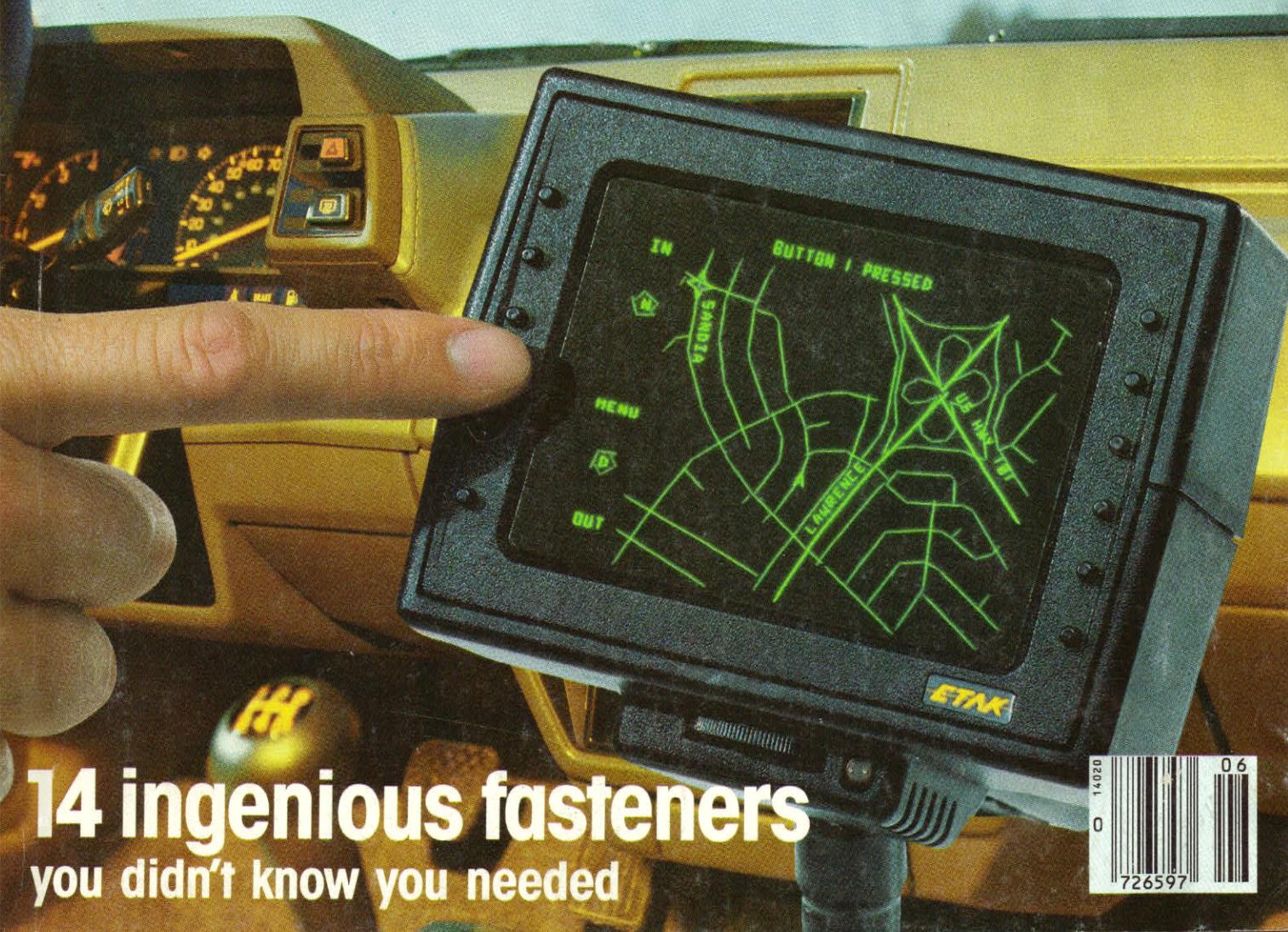
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Popular Science

Here now:

COMPUTERIZED NAVIGATOR FOR YOUR CAR

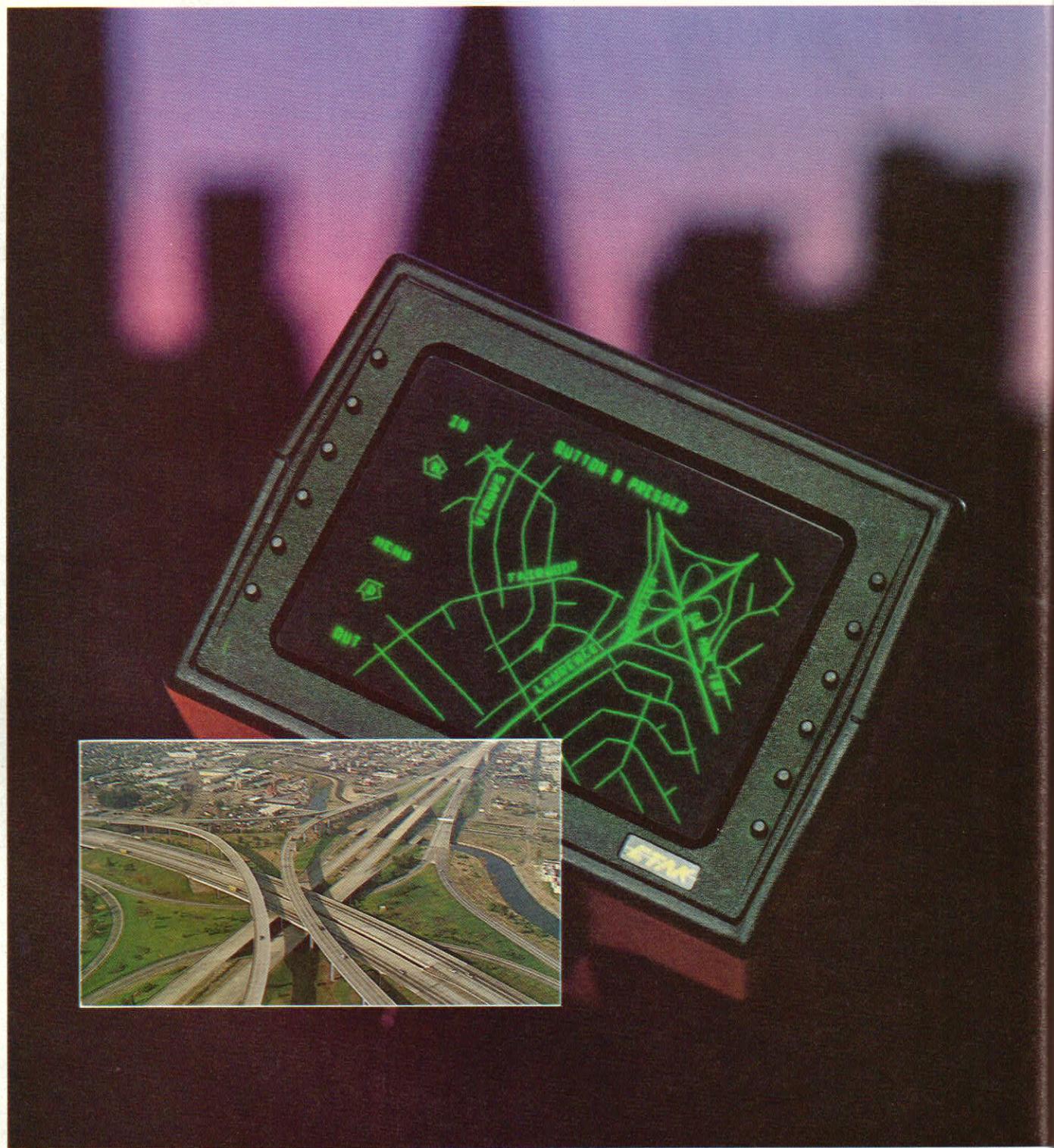
Electronic compass and motion sensor
give pinpoint 50-foot accuracy

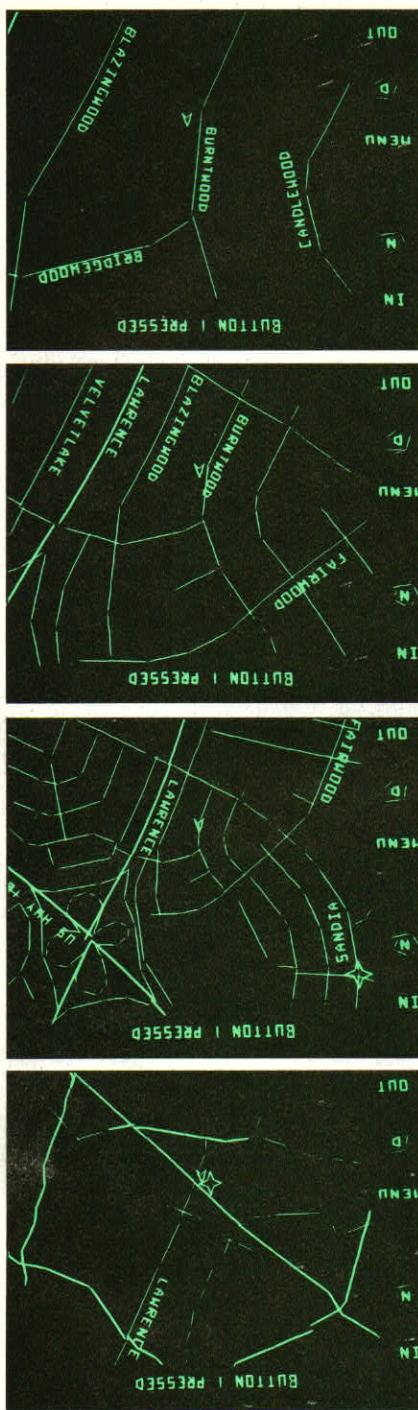


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**Here now:
computerized r**





A new auto navigation system provides a CBT with scrolling maps that accurately guide you to your destination. An electronic compass, motion sensors, and a "smart" dead-reckoning system constantly update your position to tell you, within 50 feet, where you are.

navigatior for your car

By means of a CRT display shows a system of scrolling maps, the Etak Navigator steers you to your destination with an accuracy of within 50 feet—even after a journey of hundreds of miles. It's as easy to install as a car stereo system, Broome claims, and requires no training or calibration to use. It needs no external system such as satellite or radar. Etak's navigation system is composed of a digital magnetic compass, motion sensors, and a "smart" dead-reckoning system. Together they determine where your car is at all times. A zoom in so close that you see every street in your vicinity.

I recently spent a couple of days at Etak's Sunnyvale, Calif., headquarters with Stanley K. Honey, inventor of the Bushnell's racing yacht. (Bushnell was born a few years ago when Honey was serving as navigator aboard Nolan in two different cars to see how well Etak Navigator I saw it being man-

The idea that became Etak was the system works on the road.

Finally, when I tell drivers how to get here," said Ken Broome in Silicon Valley, "I tell them to punch in our address on the car navigator and just read the screen." Broome, senior vice president of marketing at Etek, Inc., wasn't making such a far-fetched suggestion. After years of experimental work by others in many countries and the appearance of dozen systems that were flawed or have succeeded where others have failed, Etek will begin selling car navigation systems that tiny firm appears to have made quite right.

Color photos by Austin & West

to test two of these early-production navigators.

Hands-on navigating

My first experience with the Navigator began with a demonstration ride with Don Warkentin, Etak's marketing director. After instruction from him, I was able to select a destination by myself.

"You don't have to spell the whole name," Warkentin told me. "Just put in the first three letters of the street intersection you want to drive to."

I selected the letters using the "Speller" button next to the CRT. Then I hit the "Select" button, and the screen immediately displayed street names beginning with those three letters. Using another button, I scrolled through the index to find the street I was searching for. (Destinations can be entered by street address or by intersections.) It took me only about 90 seconds to find my intersection and enter it in the Navigator. Now a map appeared on the screen, and a flashing star showed up at the location of our destination. Our car was represented by a stationary triangle in the center of the map. Using these symbols, it was easy to pick out the best route. As we drove out of the parking lot and turned onto the highway, the map started to scroll, keeping the flashing destination star always ahead of us. The streets, as shown on the map, precisely matched the view through the windshield as we headed in the direction indicated by the flashing star. The symbol for the car itself stayed in the center of the map as though glued there.

Every time we turned at an intersection, the map changed directional orientation. In addition, it showed the vehicle exactly at the intersection, going onto the road onto which we were turning. Honey later explained why the navigation system is so accurate: "The system works on dead reckoning—maintaining a known position through measured courses and distances traveled.

"Still, in dead reckoning, no matter how good your sensors are, they inevitably accumulate error as you drive," Honey said. "What we do is use comparisons with the map data base to recalibrate the sensors, as well as to eliminate the accumulation of error." In the Etak navigation system this happens once every second as you drive. The computer in the Navigator constantly compares distance measurements to distances on the map. If they disagree—perhaps the display shows you making a turn just short of an intersection—it ignores that, for the moment. But when you make the



Seven-in. display of model 700 Navigator (above left) is for commercial or government users. Model 450, with a

4½-in. screen (on flexible stalk), is one most passenger-car owners would select. Both models use the same tape

next turn, it will move you to the correct position because the "smart" dead reckoning figures out that you must be at the right spot.

"We've been referring to it as augmented dead reckoning," Honey said. The secret is the navigation algorithm he has invented. An algorithm is a step-by-step set of instructions that makes up a computer program.

Honey cites this example of Etak's augmented dead reckoning: "Suppose you've driven around a particular S-bend, and in the map data base there happens to be a road with an identical S-bend—but the map shows it a few feet over from your position. Well, you'd decide that you're probably on that section of road." That's exactly what the computer does to eliminate accumulated error.

Lost on the straightaway

Does the computer ever get fooled? I was shown how it can get crossed up on a ride the next day with Chuck Hawley, Etak's digital-map-production manager. The navigation system's greatest accumulation of error occurs on long stretches of very straight roads, Hawley told me. The reason? The computer needs turns to keep it oriented. (It ignores mere lane changes.) If you're driving straight stretches of road, it has nothing to go on but the compass heading and the measurement of distance by the motion sensors.

The sensors scan strips of magnetic tape mounted on the inside of each of the non-driven wheels. The tape has alternating positive and negative magnetic areas. Once calibrated during the initial system installation, the sensors count wheel revolutions to get a precise measurement of distance. On roads with curves and turns, the computer uses its augmented-dead-reckoning capability to reorient itself. Straight roads give it no opportunity to correct itself.

Hawley showed me how it works. After a straight run of several miles, we were about 30 feet off on the map. But amazingly, after a couple of turns, the vehicle's position appeared right where it should be. If it hadn't, it would have been simple to reposition our vehicle on the map, as Hawley showed me, by moving the car cursor with a button control. It can be done quickly at any stoplight.

Inaccuracy can also creep in through tire-pressure changes or tread wear, which can change apparent wheel size. And there's a need to reposition your vehicle if it ever gets "blindfolded," Ken Broome said: "If your car gets towed or you take a ferry ride, the car probably won't know where it is when you get back on the road." There is no non-volatile memory in the system. Instead, a low-drain complementary-metal-oxide-semiconductor random-access memory stores the vehicle's position. The Navigator draws only one milliamp

